

An Introduction to Overset Grids

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Stanford California, 2011



Top 3 reasons for using overset grids.

- 1 **Complex geometry and accuracy:** You need to solve a partial differential equation (PDE) on a complex geometry and require accurate representations at boundaries (e.g. boundary layers).
- 2 **Moving geometry :** overset grids provide fast moving grid generation and high quality grids.
- 3 **Efficiency:** overset grids can take advantage of fast and memory efficient algorithms for structured (and Cartesian) grids.
 - Example: 3D, 4th-order Maxwell : Cartesian grids are $25\times$ faster than curvilinear grids which themselves are $2 - 10^{??}\times$ faster than unstructured grids.
 - Example: multigrid solvers for overset grids: can be an order of magnitude faster (e.g. $50\times$) and more memory efficient (e.g. $10\times$) than the best Krylov based solvers.



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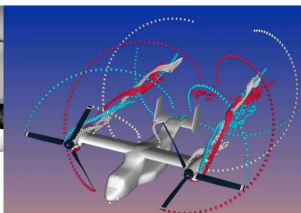
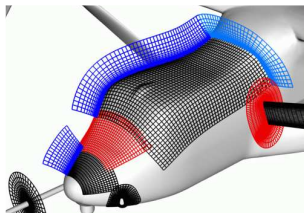
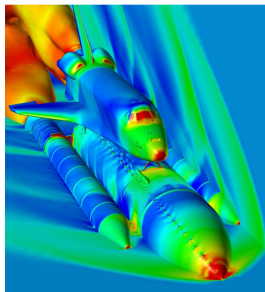
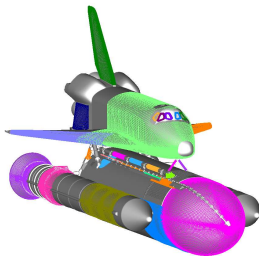


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Overset grids are used to solve some of the most difficult CFD problems in aerospace.



Space shuttle figures courtesy of William Chan and Reynaldo Gomez.

V-22 Osprey figures courtesy of William Chan, Andrew Wissink and Robert Meakin.



Composite/ Chimera/ Overset/ Overlapping Grids

A Short History

- Volkov, circa [1966] developed a *Composite Mesh* method for Laplace's equation on regions with piece-wise smooth boundaries separated by corners. Polar grids are fitted at corners to handle potential singularities.
- Starius, circa [1977] (student of H.-O. Kreiss) considered *Composite Mesh* methods for elliptic and hyperbolic problems – introduces a hyperbolic grid generator.
- Steger, circa [1980] independently conceives the idea of the overlapping grid, subsequently named the *Chimera* approach after the mythical Chimera beast having a human face, a lion's mane and legs, a goat's body, and dragon's tail. NASA groups develop grid generator PEGSUS, hyperbolic grid generation and flow solver Overflow (Steger, Benek, Suhs, Buning, Chan, Meakin, et. al.)
- B. Kreiss circa [1980] develops overlapping grid generator which subsequently leads to the CMPGRD grid generator [1983] (Chesshire, Henshaw) later leading to the Overture set of tools [1994].



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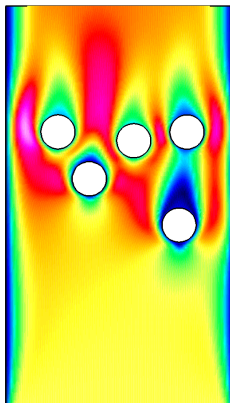
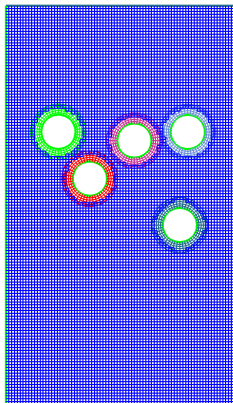
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What are overlapping grids and why are they useful?

Overlapping grid: a set of structured grids that overlap.

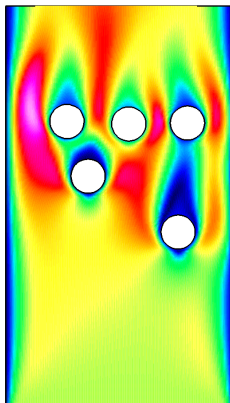
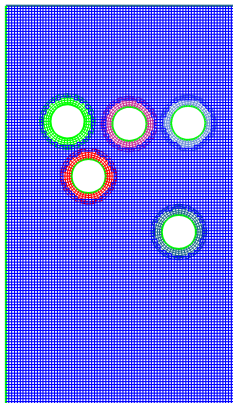


- Overlapping grids can be rapidly generated as bodies move.
- High quality grids under large displacements.
- Cartesian grids for efficiency.
- Efficient for high-order accurate methods.



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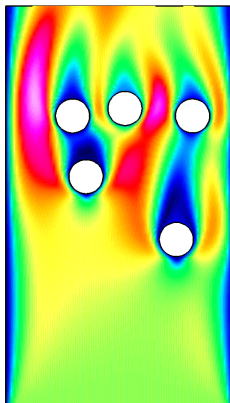
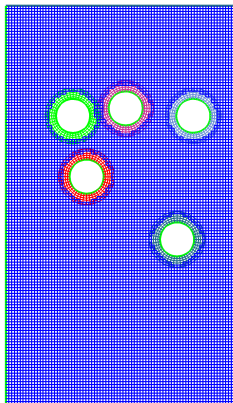


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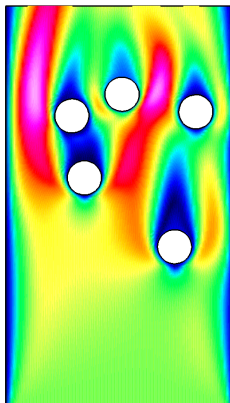
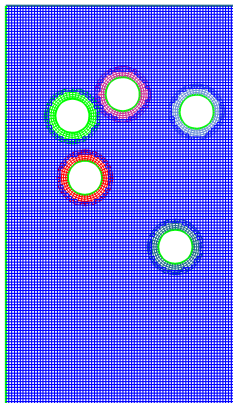


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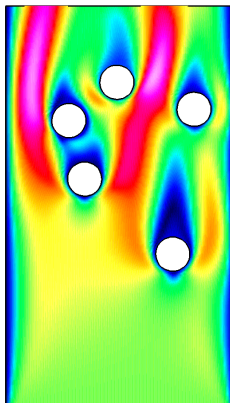
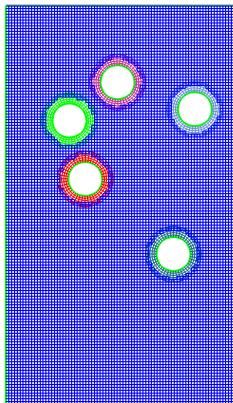


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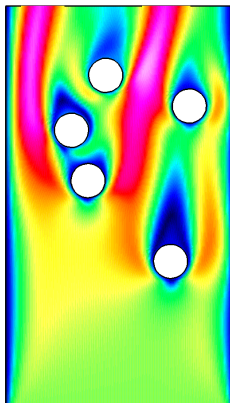
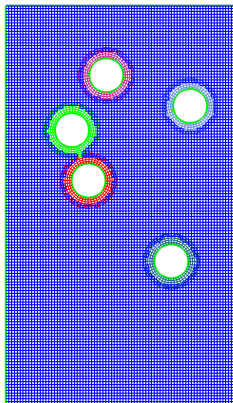


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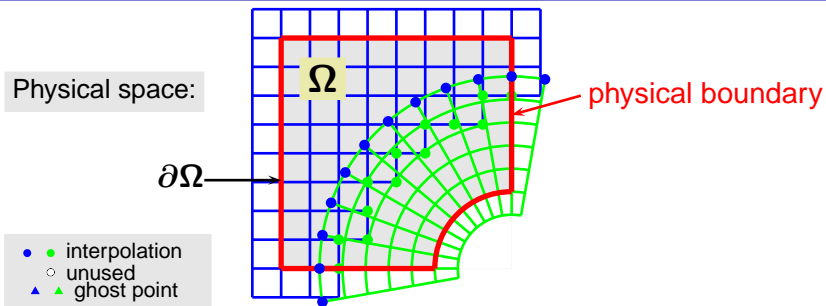
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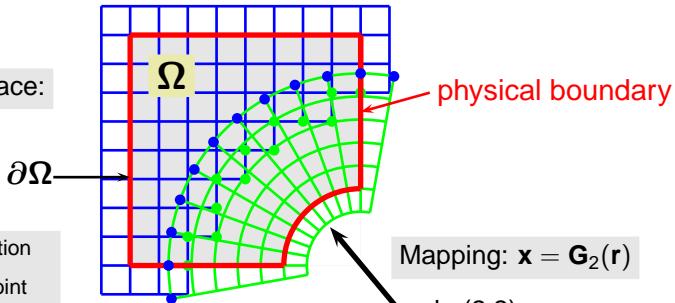


Components of an Overlapping Grid



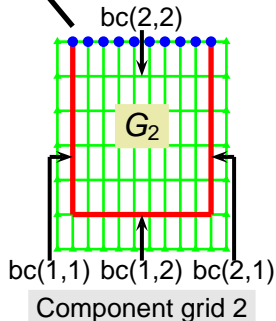
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Physical space:



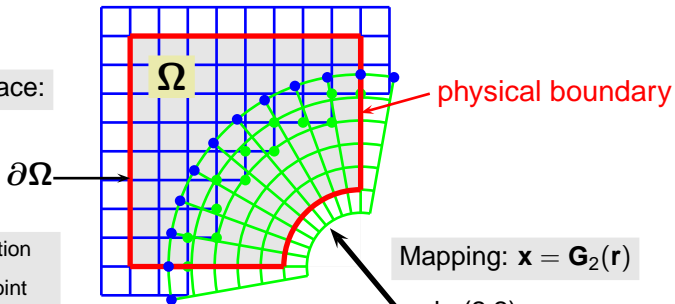
- interpolation
- unused
- ▲ ghost point

Parameter space:



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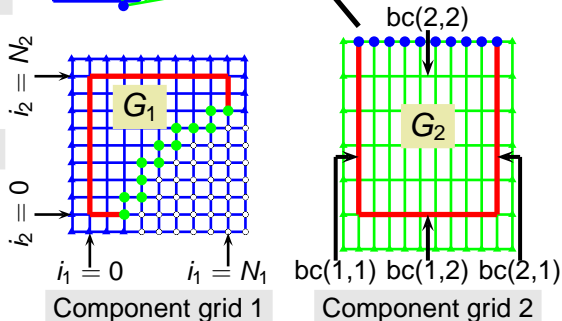
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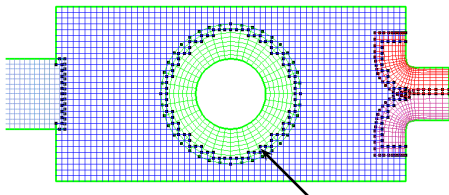
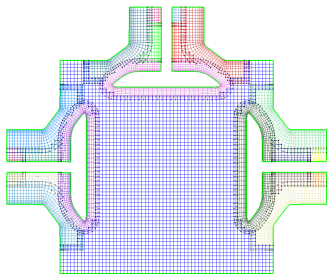
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Mapping: $\mathbf{x} = \mathbf{G}_2(\mathbf{r})$

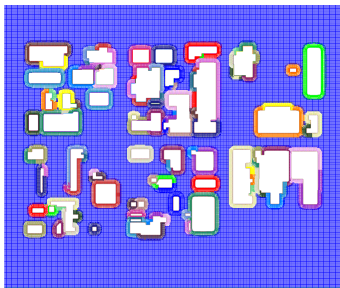
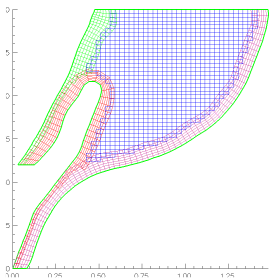
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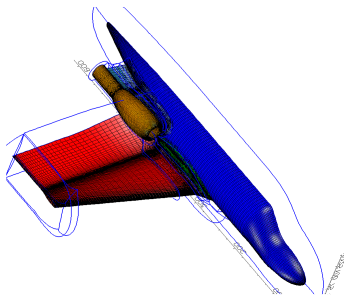
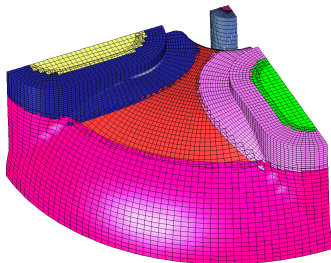
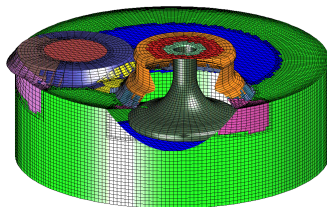
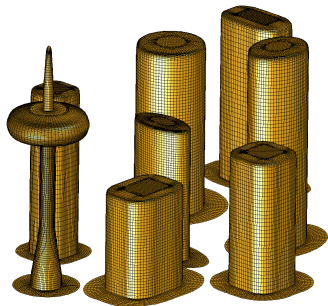
Sample 2D overlapping grids (built with Ogen)



Solutions coupled by interpolation



Sample 3D overlapping grids (Ogen)



A one-dimensional overlapping grid example

To solve the advection-diffusion equation

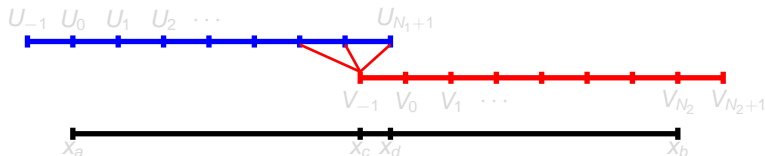
$$\begin{aligned}u_t + au_x &= \nu u_{xx}, & x \in (0, 1) \\u(0, t) &= g_0(t), \quad u_x(1, t) = g_1(t), & \text{(boundary conditions)} \\u(x, 0) &= u_0(x), & \text{(initial conditions)}\end{aligned}$$

introduce grid points on the two overlapping component grids,

$$x_i^{(1)} = x_a + i\Delta x_1, \quad i = -1, 0, 1, \dots, N_1 + 1, \quad \Delta x_1 = (x_d - x_a)/N_1$$

$$x_j^{(2)} = x_c + (j + 1)\Delta x_2, \quad j = -1, 0, 1, \dots, N_2 + 1, \quad \Delta x_2 = (x_b - x_c)/N_2$$

and approximations $U_i^n \approx u(x_i^{(1)}, n\Delta t)$, $V_j^n \approx u(x_j^{(2)}, n\Delta t)$.



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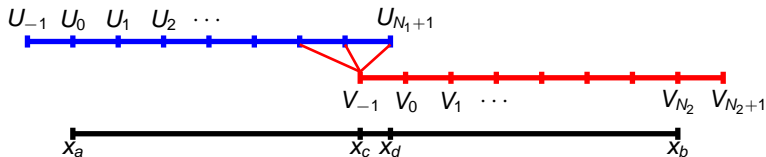
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How to advance the solution on an overlapping grid.

(1) interior equations, (2) boundary conditions, (3) interpolation points.

Given the solution at time t^n , compute the solution at time t^{n+1} :

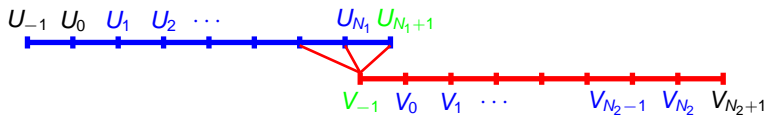
$$(U_i^{n+1} - U_i^n)/\Delta t = -a \frac{U_{i+1}^n - U_{i-1}^n}{2\Delta x} + \nu \frac{U_{i+1}^n - 2U_i^n + U_{i-1}^n}{\Delta x^2}, \quad i = 1, 2, \dots, N_1$$

$$(V_j^{n+1} - V_j^n)/\Delta t = -a \frac{V_{j+1}^n - V_{j-1}^n}{2\Delta x} + \nu \frac{V_{j+1}^n - 2V_j^n + V_{j-1}^n}{\Delta x^2}, \quad j = 0, 2, \dots, N_2$$

$$U_0^{n+1} = g(t^n), \quad D_0 V_{N_2}^{n+1} = g_1(t^{n+1}), \quad (\text{boundary conditions})$$

$$U_{N_1+1}^{n+1} = (1 - \alpha)(1 - \frac{\alpha}{2}) V_{-1}^{n+1} + \alpha(2 - \alpha) V_0^{n+1} + \frac{\alpha}{2}(\alpha - 1) V_1^{n+1}, \quad (\text{interpolation})$$

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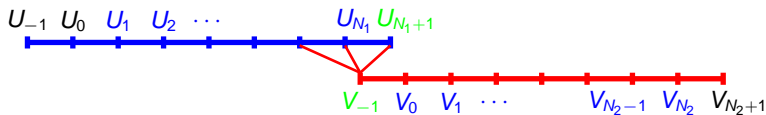
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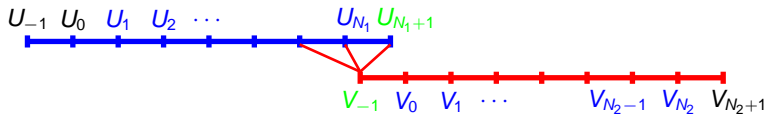
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Theory for finite difference schemes

There is extensive numerical analysis theory underpinning this work.

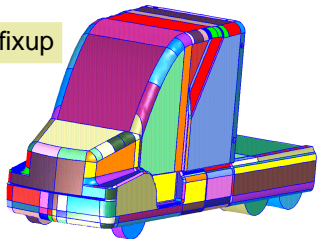
- classic von Neumann stability analysis (periodic domains).
- energy estimates (L_2 -norm estimates).
- normal mode analysis, GKS theory (initial boundary value problems).

Some references:

- Gustafsson, Kreiss, Olinger, *Time Dependent Problems and Difference Methods*, (book).
- Strikwerda, *Finite Difference Schemes and Partial Differential Equations*, (book).
- Gustafsson, Kreiss, Sundström, *Stability Theory of Difference Approx. for Mixed Initial Boundary Value Problems, I. and II.*, Math. Comp.
- Starius, *On Composite Mesh Difference Methods for Hyperbolic Differential Equations*, Numer. Math.

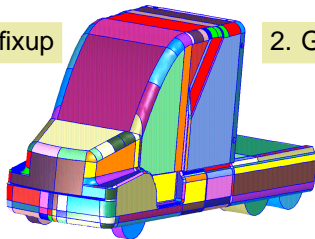


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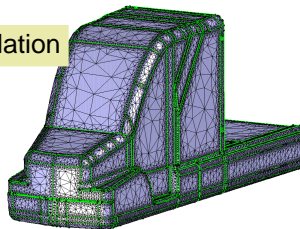


From CAD to Mesh to Solution

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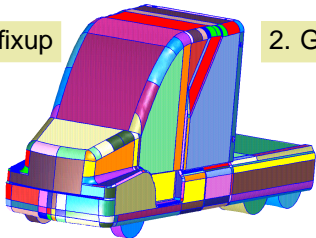


2. Global triangulation

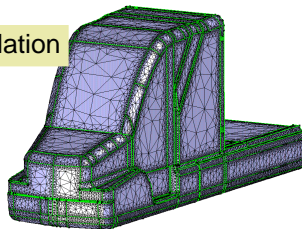


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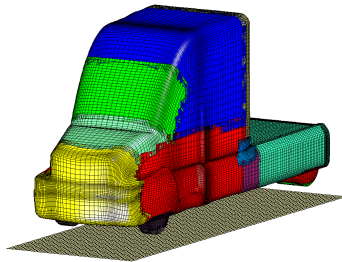
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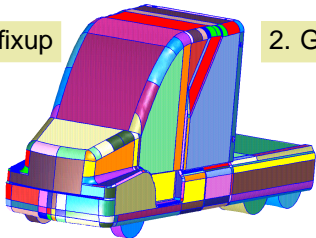


3. Overlapping grid

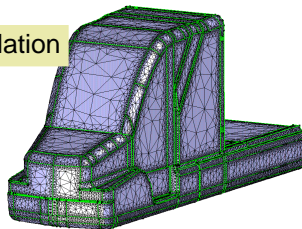


From CAD to Mesh to Solution

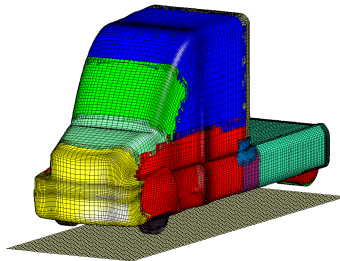
1. Cad fixup



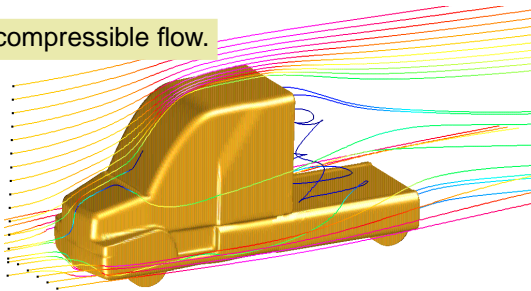
2. Global triangulation



3. Overlapping grid



4. Incompressible flow.



Software for overlapping grids.

Here is a partial list of software for both grid generation and solving PDEs on overlapping grids (availability varies, e.g. some is export controlled).

- Chimera Grid Tools : utilities, libraries and scripts for grid manipulation, component grid generation, and solution analysis.
- PEGSUS: (versions 4 and 5) : grid connectivity.
- SUGGAR, DIRTLIB : grid connectivity and interpolation utilities.
- Compressible Navier-Stokes solvers: OVERFLOW, BEGGAR, HELIOS, ADPDIS3D, SAFARI, ...
- Incompressible Navier-Stokes solvers: INS2D, INS3D, EllipSys3d, CFDShip-Iowa, ...
- Overture: grid generation and PDE solvers for fluid flows (Cgcn, Cgins), electromagnetics (Cgmx), elastic wave-equation (Cgsm), conjugate heat transfer and fluid structure interactions (Cgmp).

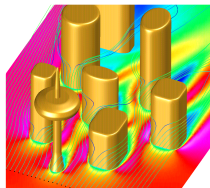
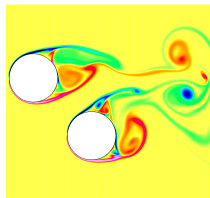


Applications and Movies

(taken from Overture based solvers)



Cgins: incompressible Navier-Stokes solver.



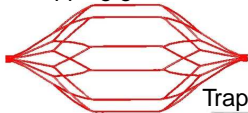
- 2nd-order and 4th-order accurate (DNS).
- support for moving rigid-bodies (not parallel yet).
- heat transfer (Boussinesq approximation).
- semi-implicit (time accurate), pseudo steady-state (efficient line solver), full implicit.

• WDH., *A Fourth-Order Accurate Method for the Incompressible Navier-Stokes Equations on Overlapping Grids*, J. Comput. Phys, **113**, no. 1, (1994) 13–25.

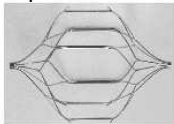


Flow past a blood-clot filter using cgins

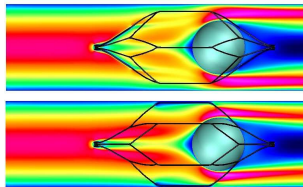
Overlapping grid for the filter



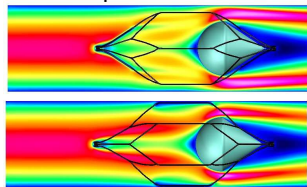
Trap-ease wire filter



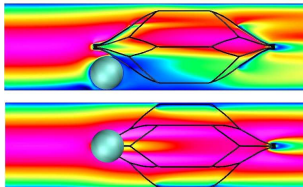
Spherical clot trapped in the filter



Cone shaped clot



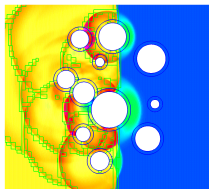
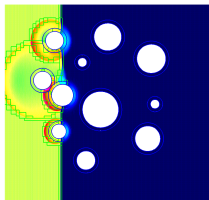
Spherical clot trapped near the front



M.A. Singer, WDH, S.L. Wang, *Computational Modeling of Blood Flow in the Trapease Inferior Vena Cava Filter*, Journal of Vascular and Interventional Radiology, **20**, 2009.



Cgcns: compressible N-S and reactive-Euler.

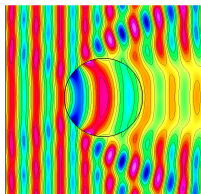


- reactive and non-reactive Euler equations, Don Schwendeman (RPI).
- compressible Navier-Stokes.
- multi-fluid formulation, Jeff Banks (LLNL).
- adaptive mesh refinement and moving grids.

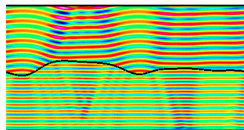
- WDH., D. W. Schwendeman, *Parallel Computation of Three-Dimensional Flows using Overlapping Grids with Adaptive Mesh Refinement*, J. Comp. Phys. **227** (2008).
- WDH., DWS, *Moving Overlapping Grids with Adaptive Mesh Refinement for High-Speed Reactive and Nonreactive Flow*, J. Comp. Phys. **216** (2005).
- WDH., DWS, *An adaptive numerical scheme for high-speed reactive flow on overlapping grids*, J. Comp. Phys. **191** (2003).



Cgmx: electromagnetics solver.



- fourth-order accurate, 2D, 3D.
- Efficient time-stepping with the modified-equation approach
- High-order accurate symmetric difference approximations.
- High-order-accurate *centered* boundary and interface conditions.

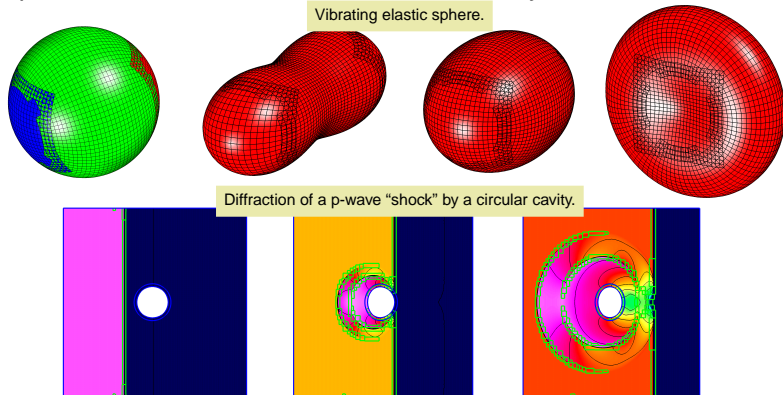


- WDH., *A High-Order Accurate Parallel Solver for Maxwell's Equations on Overlapping Grids*, SIAM J. Scientific Computing, **28**, no. 5, (2006).



Cgsm: solve the elastic wave equation.

- linear elasticity on overlapping grids, with adaptive mesh refinement,
- conservative finite difference scheme for the second-order system,
- upwind Godunov scheme for the first-order-system.

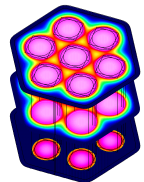
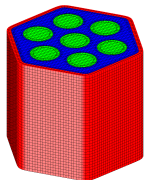


- D. Appelö, J.W. Banks, WDH, D.W. Schwendeman, *Numerical Methods for Solid Mechanics on Overlapping Grids: Linear Elasticity*, LLNL-JRNL-422223, submitted.



Cgmp: a multi-domain multi-physics solver.

Conjugate heat transfer: coupling incompressible flow to heat conduction in solids.

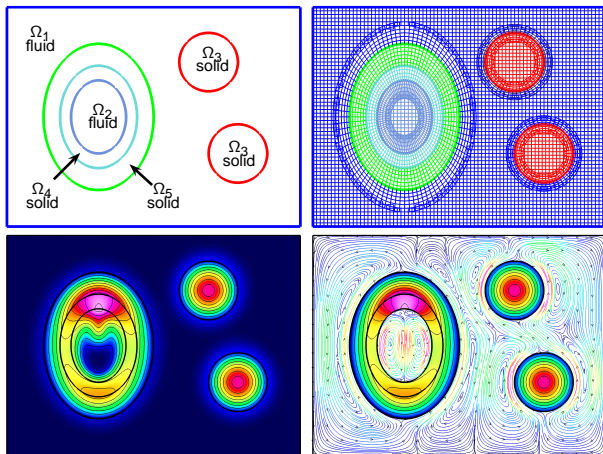


- overlapping grids for each fluid or solid domain,
- a partitioned solution algorithm (separate physics solvers in each sub-domain),
- (cgins) incompressible Navier-Stokes equations (with Boussinesq approximation) for fluid domains,
- (cgad) heat equation for solid domains,
- a key issue is interface coupling.

- WDH., K. K. Chand, *A Composite Grid Solver for Conjugate Heat Transfer in Fluid-Structure Systems*, J. Comput. Phys, 2009.



The multi-domain composite grid approach



The fluid and solid sub-domains, overlapping grids and solution (temperature and streamlines) to a CHT problem. Solvers: cgins (fluid sub-domains), cgsd (solid sub-domains), cgmp (coupled problem).



Summary: Overset Grids.

- Overset grids can be used to efficiently and accurately solve partial differential equations in complex geometry.
- Overset grids can be an order of magnitude faster and more memory efficient than unstructured grid algorithms.
- Overset grids are especially useful for problems with moving geometry.
- Automating the grid generation process is an important area of research.

